

## Year 7 Art

The national curriculum for art and design aims to ensure that all pupils:-

- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Units

- Mark Making
- Colour Theory
- Stencilling

Artists/skills covered

- Van Gogh
- Albrecht Durer
- Henry Moore
- Raoul Dufy
- Primary/ secondary/ tertiary/ complimentary colours
- Piet Mondrian
- Bridget Riley
- Sonia Delaunay
- Banksy
- Keith Haring
- Aboriginal Art

## Year 8 Art

The national curriculum for art and design aims to ensure that all pupils:-

- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Units

- Tonal Drawing
- 3D Perspectives
- Textiles in Art

Skills covered

- Tonal drawing using line
- Shapes and geometric patterns
- Wes Wilson – Psychedelic typography
- The Golden Ratio
- Textiles to enhance images
- Observational drawing using charcoal
- Tonal shade mixing
- Observational painting introducing shades and tints
- Composition of a study

## Year 9 Art

The national curriculum for art and design aims to ensure that all pupils:-

- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Units

- 3D Drawing
- Lino Printing
- Portraiture

Skills covered

- Tonal drawing
- Observational 3D shape using line
- Analysis of existing artworks
- Design and how to improve and refine ideas
- Lino cutting
- Lino printing
- Calligrams
- Collage and textures
- Observational portraiture