

Y10 Art

Unit 1 - Drawing

- Line, mark-making, outline
- Continuous line, blind, left hand
- Tone and Form
- Blending, crosshatching, stippling
- Grid drawing, scaling up & down
- Mono printing
- Introduction to artist analysis
- Materials - pencil, charcoal, biro, pen, ink, graphite, felt tip and wire
- Artist techniques- Hockney, Da Vinci, Van Gogh, Mark Powell, Lucinda Rogers, Henry Moore

Unit 2 - Natural Forms

- Primary images of natural forms – photography and drawing
- Analysing primary images creating studies on line, tone, colour & texture
- Composition 1 – horizontal, vertical & diagonal lines
- Composition 2 – rule of thirds
- Composition 3 – focal points
- Acrylic painting techniques
- Artist reference – Georgia O’Keefe
- Developing final piece ideas
- Final piece composition
- Final Piece painting
- Final piece evaluation

Unit 3 - Portraits

- Facial proportion
- Pencil portraits
- Coloured pencil
- Photomontage and collage
- Mixed media – paper
- Mixed media – textiles
- Portrait photography photoshoot
- Photoshop techniques
- Developing ideas for a portrait final piece
- Primary images of final piece subject
- Analysing meaning in portraits
- Final Piece mind map
- Artist analysis
- Creating a portrait final piece
- Evaluating portrait final piece
- Artist techniques – Lucien Freud, Hannah Hoch, Frida Kahlo, David Hockney, John Morse, John Stazaker

Y11 Art

Unit 3 – Man Made

- Primary images of mechanical / man-made objects – photography & drawing
- Exploring 3D techniques
- Relief sculpture / mod rock / casting
- Construction / paper / card / textiles / wire
- Assemblage / found objects
- Printmaking – etching / collagraphy
- Artist reference Noam Gabo / Michael Brennan Wood / Joseph Cornell / Barbara Hepworth / Rachel Whiteread / Charles Shearer

Unit 4 - Externally Set Assignment

- Throughout the spring term students develop a response to the exam theme issued by the exam board in January.
- Students create a final piece during a two- day exam at the beginning of the summer term.